

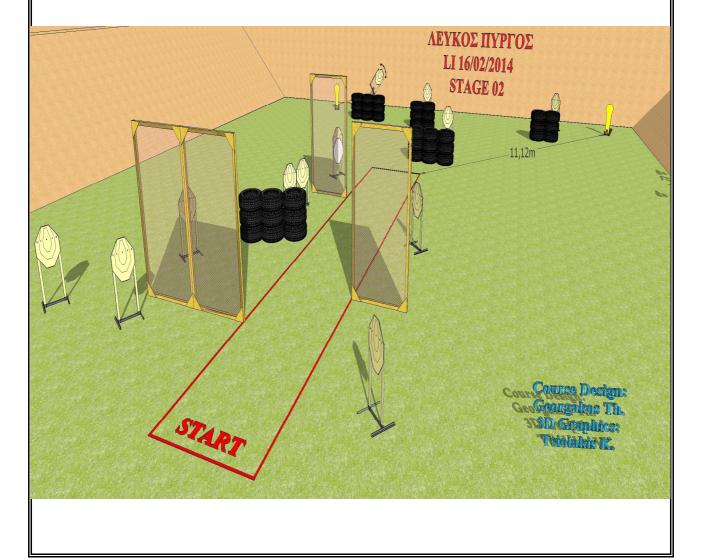


COF	Long course				
Targets	Paper	12			
	No-Shoot	1			
	Popper	2			
	Plate	0			
<u>Distance</u>		1 - 12 m			
<u>Minimum</u>	rounds	26			
Maximum points		130			



STAGE 2

Start / EndAudible Signal / Last ShotPenaltiesAs per current IPSC handgun rulesStart positionStanding relax at the start positionGun ConditionGun loaded, holsteredProcedureEngage all the targets in any order inside the designated areaRemarksPopper P1 activates bomber T1,which remain visible at the rest



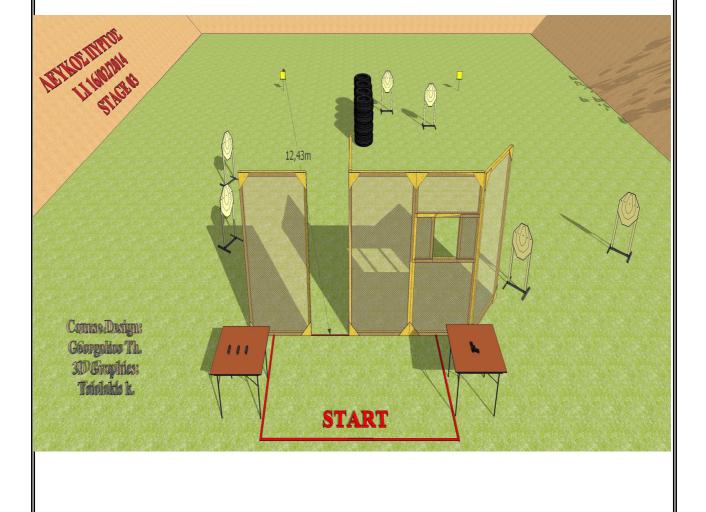


COF	Medium course				
<u>Targets</u>	Paper	6			
	No-Shoot	0			
	Popper	0			
	Plate	2			
<u>Distance</u>		3 - 12 m			
<u>Minimum rounds</u>		14			
Maximum	70				



STAGE 3

Start / EndAudible Signal / Last ShotPenaltiesAs per current IPSC handgun rulesStart positionStanding relax at the start positionGun ConditionGun empty on the right table,all magazines in use on the left tableProcedureEngage all the targets in any order from the designated area,Remarks





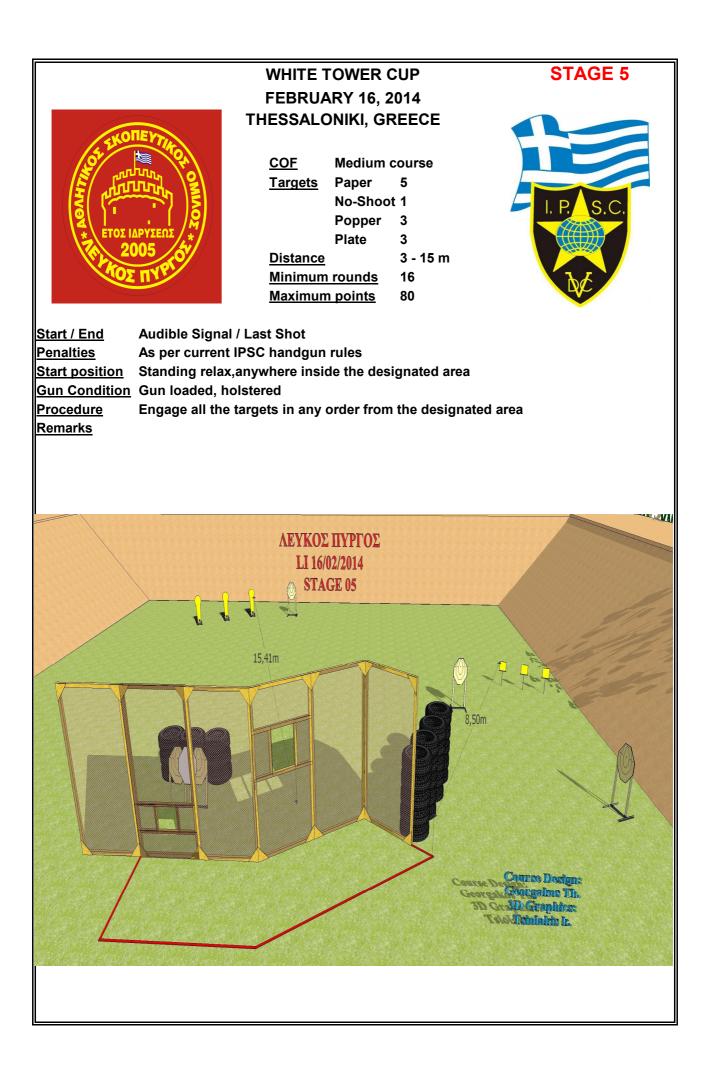
COF	Short course				
Targets	Paper	4			
	No-Shoot	0			
	Popper	1			
	Plate	0			
<u>Distance</u>		2 - 10 m			
Minimum rounds		9			
Maximum points		45			



STAGE 4

Start / EndAudible Signal / Last ShotPenaltiesAs per current IPSC handgun rulesStart positionStanding relax at the start positionGun ConditionGun loaded, holsteredProcedureEngage all the targets in any order from the designated areaRemarksP1 activates T1,which remain visible at the rest





COURSE DESIGN STATS

Stages	1	2	3	4	5	TOTAL
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Type of Stage

Short Course	1			1		2
Medium Course			1		1	2
Long Course		1				1

General Infos

	1				
	26	14	9	16	76
5	130	70	45	80	380
	12	6	4	5	31
	2	0	1	3	9
					0
	0	2	0	3	5
	1		1		2
					2
					0
					0
	1			1	5
					0
					0
	5	5 130 12 2 0 1 1	5 130 70 12 6 2 0 0 2 1 1 0 2 1 1 0 2 1 1 0 1 0 1 0 1 0 1 0 1	5 130 70 45 12 6 4 2 0 1 0 2 0 1 1 1 0 2 0 1 1 1	$\begin{array}{c ccccccccccccccccccccccccccccccccccc$